

logarithm



(test result) HP DP DP DP . program function

PIG HIT

"crow" nest ledge pit

nest ~~is~~ in map spine

spot  
door gate door

"key" turn opening coin

"falls" bench falls some rest (pink & purple)

"bench" falls

"falls" some gate down

pressure plate  
directs water  
through gate!

stand on (C)  
& use rod to keep it pressed  
(of shutter over)


- outside (dirt)  
down dirt  
(double rooms  
large central statue)

- put shipwreck rod in slot by grounded door

missing piece? ~~may~~ Go to the map with the map & see what it shows you


creator's engraving: 96 96 96 94 (bench near nest)




 (purple rod)  
 from the plantation  
 B8, B8, G20, G6

purple rod

blue	green	green	green
12	4	4	8

 R12, G4, B20, B4  
 red rod combo  
 turn to?

purple → G12, G20, R12, G8

 green rod (wire)  
 B8, G20, R4, G6


(no two red length)

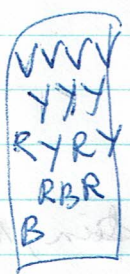


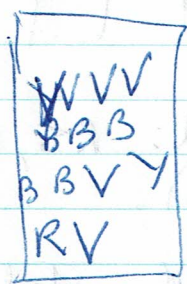
$\overline{RY}$  (probe at S)

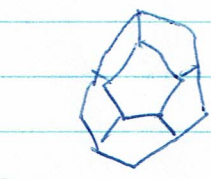
$\overline{RG}$  (probe far E)

$\overline{RV}$  (probe far W)

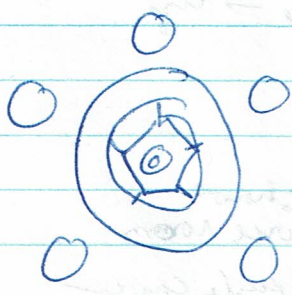
 - door opens  
 (left of ramp  
 (purple rod)  
 (turn to museum)  
 G12, G20, R12, G8

 - grabbed lens!  
 WVV  
 YYY  
 RYRY  
 RBR  
 B

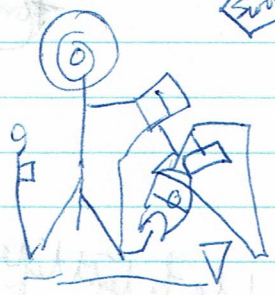
 puts lens in place!  
 WVV  
 BBB  
 BBVY  
 RV



switch



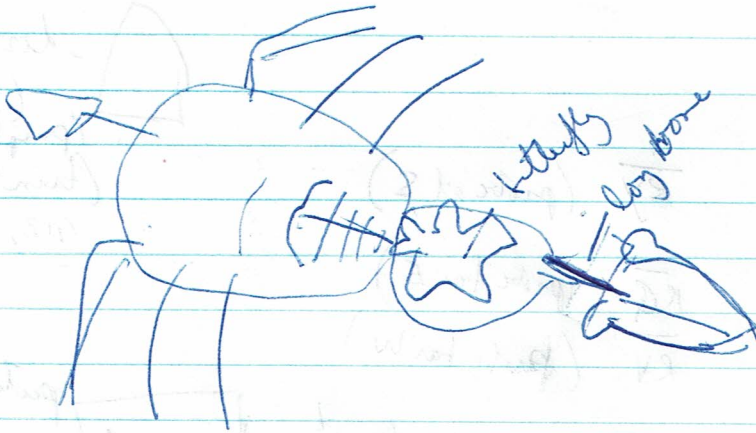
panel, switch  
 lens (3 position)



B8, G20, R4, G6

- large moon eclipsed by smaller one
- red rod: R12, G4, B20, B4
- canister (Bonn)  $\frac{G40}{GDD}$

green diamond red  
left plate  
candle (to outside)  
faint light (above)  
twin sceptres  
(gold + silver)  
- elect chuse



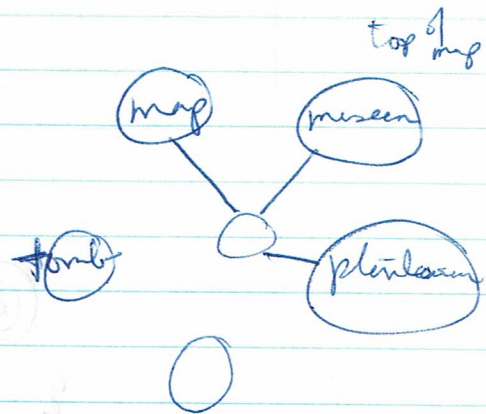
storage fill (opens) <sup>map</sup> sphere  
- viney area pond

orange rod: R8, B8, G20, G6  
plate (top)

~~rod~~ dwell in wheel's hole, pole on pain, ribcage (cage) on hook  
cover (hole near pond)  
(in new - blue <sup>rod</sup>)  
use shovel on cave  
rod under cage → trap

map room

- (orange combo) → shows crevice room
- (green combo) → pink & purple cavern
- (purple combo) → "castle view"?
- (red combo) → crypt (E way below it?)



- put blue crystal in tomb's hole to light lights  
(shutter above)